

# Pasindu Geevinda

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## SUMMARY

Full-Stack Software Engineer with 4+ years of experience building scalable ERP and e-commerce apps using React, Next.js, .NET, and AWS. Skilled in UI/UX, DevOps, Machine Learning and cloud-native development.

## EXPERIENCE

### Associate Software Engineer

HCL (Pvt) Ltd

February 2022 - Present, Sri Lanka

- Developed scalable enterprise applications using .NET, Next.js, and React for global clients, integrating monitoring tools to reduce downtime by 10% and boost system performance.
- Led backend engineering of microservices with Node.js and AWS Lambda, supporting 1M+ monthly transactions and achieving 25% faster response times with 99.9% uptime.
- Improved Agile workflows and cross-functional collaboration, cutting delivery time by 15%, aligning software with client requirements, and streamlining frontend-backend communication via secure RESTful APIs.

### Software Engineer

VogueTex (Pvt) Ltd

November 2024 - May 2025, Weligama

- Built a high-performance ERP HR frontend using React, React Konva, Zustand, and Tailwind CSS, accelerating HR workflows by 50% and improving data retrieval speed.
- Refined AWS-based transport modules, reducing resource consumption by 30%, and implemented automated testing frameworks that increased coverage by 30% while saving 10+ manual testing hours weekly.
- Embraced Scrum practices to manage sprints, resolve blockers, and ensure timely releases with rigorous code reviews and Git-based version control.

### Associate Software Engineer

Refcoins (Pvt) Ltd

January 2024 - November 2024, Sri Lanka

- Designed responsive e-commerce UIs using React, Tailwind CSS, and Shadcn, integrating GraphQL APIs to reduce response times by 25% and boost performance.
- Improved system stability by 25% through testing protocols on Google Cloud Console, while enhancing CI/CD pipelines to accelerate deployments by 20%.
- Increased user retention by 15% with smooth Framer Motion animations and implemented secure Firebase authentication workflows to minimize access vulnerabilities.

## PROJECT

### Hotel Floor Management System

SaaS Prototype • [github.com/LuciferDiot/Floor-Management-System](https://github.com/LuciferDiot/Floor-Management-System) • March 2025 - Present

- Architected drag-and-drop venue planner supporting 200+ simultaneous furniture elements.
- Engineered real-time reservation system reducing table configuration time by 65% in user tests.
- Implemented duplication algorithms enabling 10x faster floor plan replication for chain hotels.

### React Timeline Scheduler

Open Source Library • [github.com/LuciferDiot/react-timeline-scheduler](https://github.com/LuciferDiot/react-timeline-scheduler) • February 2025 - Present

- Building production scheduling npm package targeting 10k+ potential manufacturing users.
- Solved rendering challenges for 100+ concurrent tasks through virtualized Konva Canvas implementation.
- Developed custom Framer Motion animations improving task visualization efficiency by 35%.

### 3D Portfolio Website

Personal Showcase Project • [www.pasindugeevinda.com/projects](https://www.pasindugeevinda.com/projects) • November 2023 - December 2024

- Developed full-stack interactive portfolio handling 500+ monthly visitors with 95% uptime.
- Engineered 15+ 3D components using Three.js, reducing load time by 40% through WebGL optimization.
- Implemented responsive design supporting 50+ device types with consistent Lighthouse performance score >90.

### LandPulse Prediction Engine

Startup MVP • [land-pulse-movindu-gs-projects.vercel.app/](https://land-pulse-movindu-gs-projects.vercel.app/) • September 2023 - August 2024

- Integrated Google Maps + Cloud APIs processing 500+ geospatial features per property valuation.
- Trained Random Forest model achieving 87% price accuracy against Sri Lankan registrar data.
- Reduced manual appraisal time from 3 hours to 15 minutes per listing during pilot tests.

## EDUCATION

### BEng (Hons) in Software Engineering

IIT, University of Westminster, UK · 2021-2026 (Expected)  
• Relevant Coursework: Cloud Computing, Machine Learning, UI/UX Design.

## AWARDS & HONORS

### DevQuest Codefest

SLIIT · 2025  
• Crafted a responsive UI with React, Tailwind CSS, and Framer Motion, securing second place in a national competition.

### UI/UX Designathon

Open Hack 2.0 · 02/2023  
• Designed an intuitive interface using Shaden and Tailwind CSS, advancing Team Alpha Squads to the finals.

### DevQuest Codefest

SLIIT · 2023  
• Formulated a Python-based algorithm, showcasing analytical precision in a competitive setting.

## INVOLVEMENT

### Technical Content Creator

Medium Publications · August 2024 - Present  
• Published 5+ articles on MERN stack optimizations and React performance tuning.  
• Achieved 50k+ cumulative reads with 3 features in "Top Web Dev Stories".  
• Built subscriber base of 140+ developers through actionable React tutorials.

### Top Contributor & Technical Advisor

N/A (Global Online Platform) · StackOverflow Community · September 2021 - Present  
• Provided 5+ accepted solutions for React, Node.js, and AWS issues, maintaining 95% answer acceptance rate.  
• Earned "Silver Badges" in JavaScript and React categories through expert technical guidance.  
• Curated community wiki content on MERN stack best practices with 50k+ views.

### Open-Source Maintainer

N/A (Global Online Platform) · GitHub & npm · September 2021 - Present  
• Published 3+ reusable React UI components (form validators, animated loaders).  
• Maintained 2 npm packages with 1,500+ monthly downloads.  
• Resolved 50+ GitHub issues and merged community PRs for accessibility improvements.

### Active Member & Contributor

Informatics Institute of Technology · IEEE, IIT Chapter · September 2021 - September 2023  
• Collaborated on 3+ software innovation projects, contributing to full-stack development and deployment.  
• Led a team of 3+ in national hackathons, earning 2 runner-up awards for web apps.  
• Co-authored 2 technical publications on UI/UX, presented in university with 100+ attendees.

## SKILLS

**Frontend & UI/UX:** React, Next.js, TypeScript, JavaScript (ES6+), HTML5, Responsive Design, Tailwind CSS, Shadcn UI, Material-UI, Bootstrap, Styled Components, Framer Motion, Three.js, React Three, React Konva

**Backend & APIs:** Node.js, Express.js, Python, Java, Spring Boot, .NET, ASP.NET, Flask, RESTful APIs, GraphQL, Zustand, node-cron

**Cloud & DevOps:** AWS (S3, ECS), Google Cloud Platform (GCP), Vercel, GitHub Pages, CI/CD, Agile, DevOps

**AI/ML & Data:** Machine Learning, Deep Learning, Neural Networks, TensorFlow, PyTorch, Random Forest, MongoDB

**Languages & Tools:** Python, Java, JavaScript, TypeScript, Babel, Git